Type system for automated generation of reversible circuits

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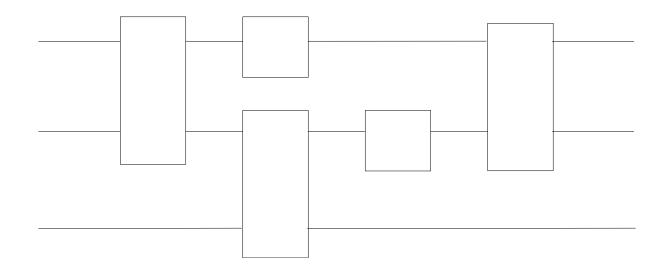
TYPES 2014

Plan of the talk

- Reversible circuits.
- Compiling a PCF-like language into reversible circuits.
- The proposed type system.
- Future Work.

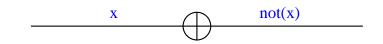
Reversible circuits

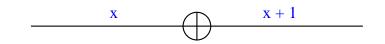
- Booleans flow on wires from left to right;
- gates modifies the booleans as they moved through;
- gates are "reversible": to reverse, have the time flow backward;
- no loops, no conditional escape.

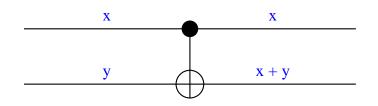


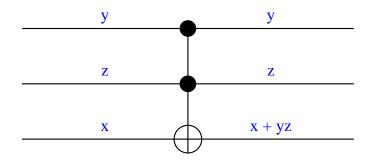
• Very useful as quantum oracles.

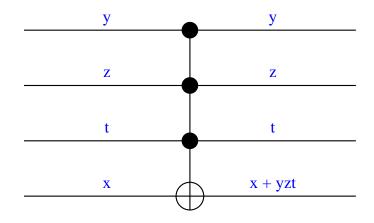
X X





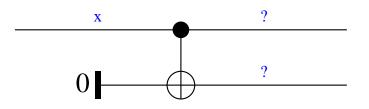




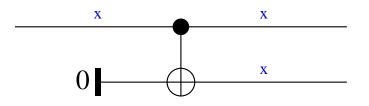




They can be combined



They can be combined



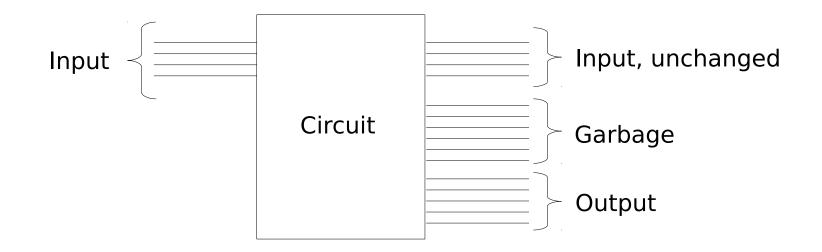
The problem

A circuit is a linear list of gates (no loop!).

Given a function $\{0,1\}^n \rightarrow \{0,1\}^m$, can you find a circuit that "compute" the function?

Hopefully as automatically as possible as quantum oracles can be quite large and complex.

Landauer embeddings: circuits of the form

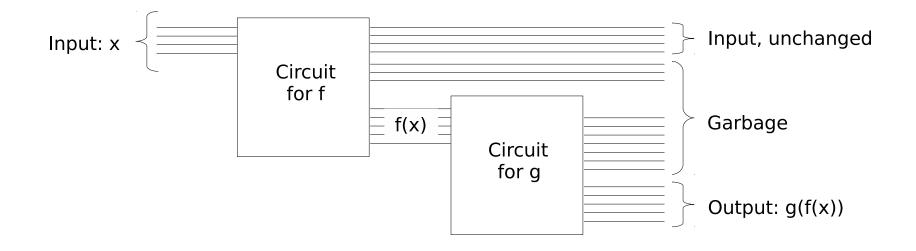


computing $f: Input \longrightarrow Output.$

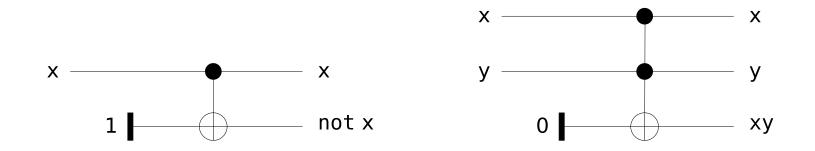
Landauer embeddings can be composed

$$x \xrightarrow{f} f(x) \xrightarrow{g} g(f(x))$$

corresponds to



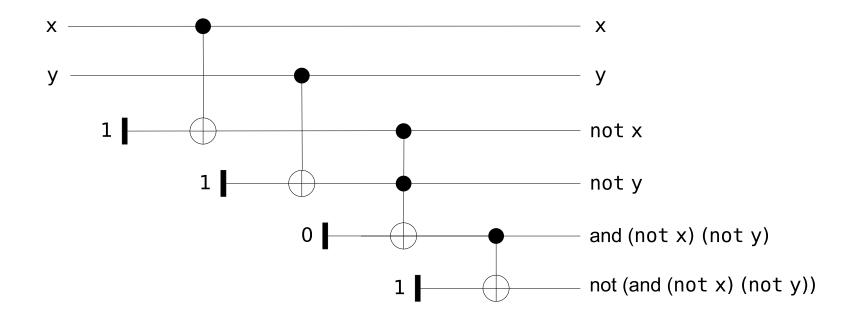
Two elementary Landauer embeddings for not and and:



Example: the disjunction

$$(x,y)\longmapsto \texttt{not}\,(\texttt{and}\,(\texttt{not}\,x)\,(\texttt{not}\,y))$$

gives the circuit



Consider a lambda-calculus

$$M, N ::= x \mid \lambda x.M \mid MN \mid \text{and} \mid \text{not} \mid \cdots$$
$$A, B ::= \text{bit} \mid A \to B$$

An abstract machine is

- C: a circuit;
- M: a term;
- L: a function mapping free variables (of type bit) of M to wires.

Example: the abstract machine for the term $x, y: \texttt{bit} \vdash (((\lambda z.\lambda t.\lambda s.s (\texttt{and} \ t \ z))(\texttt{not} \ x))(\texttt{not} \ y)) \texttt{not}:\texttt{bit}$

is initialized with

 $M = (((\lambda z.\lambda t.\lambda s.s\,(\text{and}~t~z))(\text{not}~x))(\text{not}~y))\,\text{not}$ C is

— x — y

Evaluating the machine in call-by-value...

 $M = \left(((\lambda z.\lambda t.\lambda s.s\,(\text{and}~t~z))(\text{not}~x))(\text{not}~y) \right) \, \text{not}$ C is

— x — y

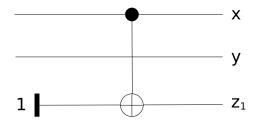
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— x — y

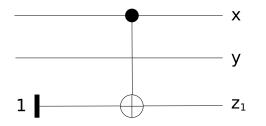
Evaluating the machine in call-by-value...

 $M = (((\lambda z.\lambda t.\lambda s.s\,(\text{and }t\ z))\, \textbf{z_1})(\text{not }y))\, \text{not}$



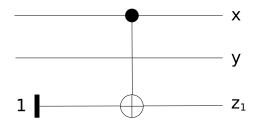
Evaluating the machine in call-by-value...

 $M = (((\textcolor{red}{\lambda z}.\lambda t.\lambda s.s\,(\texttt{and}~t~\textbf{z}))\,\textbf{z_1})(\texttt{not}~y))\,\texttt{not}$



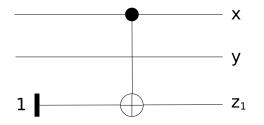
Evaluating the machine in call-by-value...

 $M = ((\lambda t.\lambda s.s\,(\texttt{and}~t~\textbf{\textit{z}}_1))(\texttt{not}~y))\,\texttt{not}$



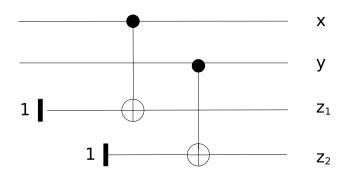
Evaluating the machine in call-by-value...

 $M = ((\lambda t.\lambda s.s \,(\text{and}\ t\ z_1))(\text{not}\ y)) \,\text{not}$



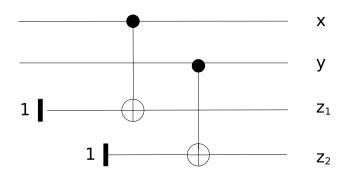
Evaluating the machine in call-by-value...

 $M = \left(\left(\lambda t.\lambda s.s \left(\text{and } t \ z_1 \right) \right) \textbf{z_2} \right) \texttt{not}$



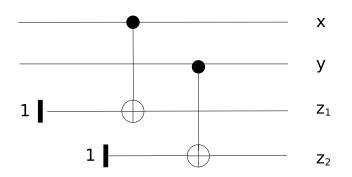
Evaluating the machine in call-by-value...

 $M = \left(\left(\frac{\lambda t}{\lambda s.s} \left(\text{and } t \ z_1 \right) \right) z_2 \right) \text{not}$



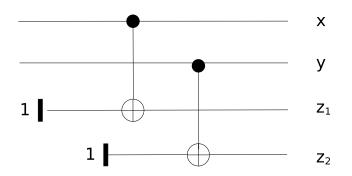
Evaluating the machine in call-by-value...

 $M = (\lambda s.s \, (\texttt{and} \, \operatorname{\boldsymbol{z_2}} \, z_1)) \, \texttt{not}$



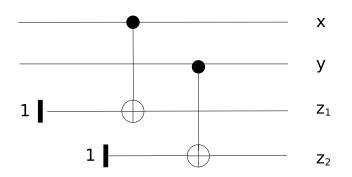
Evaluating the machine in call-by-value...

 $M = (\lambda s.s (ext{and} \ z_2 \ z_1)) \operatorname{\texttt{not}}$



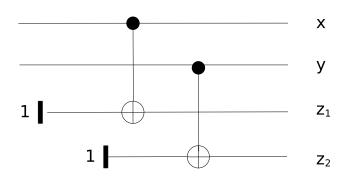
Evaluating the machine in call-by-value...

```
M = \operatorname{\texttt{not}} \left( \operatorname{\texttt{and}} \, z_2 \, \, z_1 \right)
```



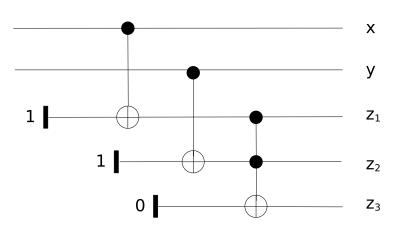
Evaluating the machine in call-by-value...

```
M = \operatorname{not} \left( \operatorname{and} z_2 \ z_1 \right)
```



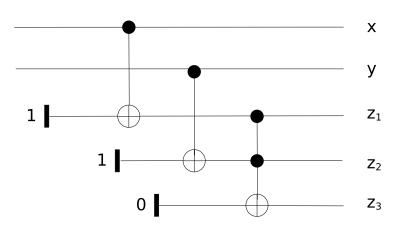
Evaluating the machine in call-by-value...

 $M = \operatorname{not} \mathbf{z_3}$



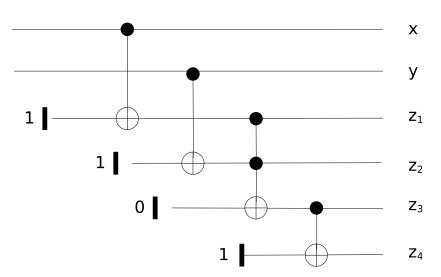
Evaluating the machine in call-by-value...

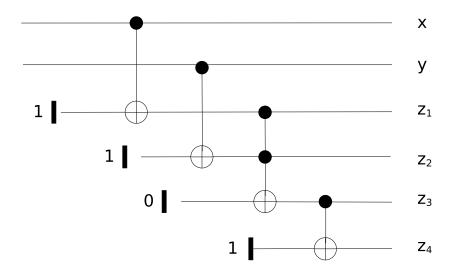
 $M = \operatorname{not} z_3$



Evaluating the machine in call-by-value...

 $M = \mathbf{z_4}$

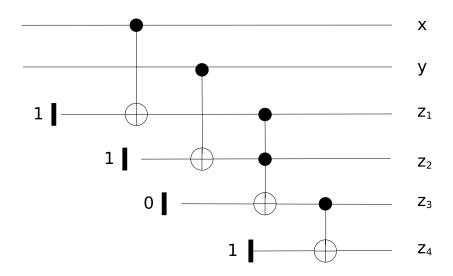




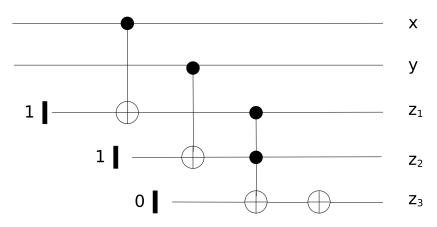
Note:

- this is the same circuit for not(and(not x)(not y)),
- the wire z_3 is not visible to the program.

Verbosity



can then be replaced with



Verbosity

In general, if D[-] is in evaluation position:

• If the wire z is used more than once in the program

$$\left(\begin{array}{c|c} & & \\ & & \\ \end{array}^{z} & , & D[\texttt{not } z] \right) \longrightarrow \left(\begin{array}{c|c} & & \\ & & \\ & & \\ \end{array}^{z} & , & D[z'] \right)$$

• Else:

$$\left(\square^{z}, D[\operatorname{not} z] \right) \longrightarrow \left(\square^{z}, D[z] \right)$$

Easy to track for not(and(not x)(not y)), not so much for $(((\lambda z.\lambda t.\lambda s.s(and t z))(not x))(not y))$ not.

The problem comes from the fact that wire occupancy by a control is not monitored. Types can be used for that purpose.

Idea: Wires are described as sorts for the type bit, and sorts are themselves typed with the "occupancy level" of the wire.

$$\begin{split} M, N & ::= x \mid \lambda x.M \mid MN \mid \texttt{and} \mid \texttt{not}_{\alpha} \dots \\ A, B & ::= \alpha \mid A \to B \\ \tau & ::= 0 \mid 1 \mid +. \end{split}$$

and sorts enjoy a transitive relation:

$$< \underbrace{\bigcirc}_{0 \longrightarrow 1} \xrightarrow{<} + \underbrace{\bigcirc}_{<}$$

$$\alpha_{1}:\tau_{1}\ldots\alpha_{n}:\tau_{n} \mid x_{1}:A_{1}\ldots x_{m}:A_{m} \vdash M:B$$

$$\frac{|\Delta| = |A|}{\Delta \mid x:A \vdash x:A} \quad \frac{\Delta \mid \Gamma, x:A \vdash M:B}{\Delta \mid \Gamma \vdash \lambda x.M:A \to B} \quad \frac{\Gamma_{1} \mid \Delta \vdash N:A}{\Gamma_{2} \mid \Delta \vdash M:A \to B}$$
(plus weakening) where

$$(\alpha_{1}:\tau_{1}\ldots\alpha_{n}:\tau_{n}, \quad \beta_{1}:\sigma_{1}\ldots\beta_{m}:\sigma_{m}) \quad \cup$$

$$(\alpha_{1}:\tau_{1}'\ldots\alpha_{n}:\tau_{n}', \quad \beta_{m+1}:\sigma_{m+1}\ldots\beta_{k}:\sigma_{k})$$

$$= (\alpha_{1}:\max(\tau_{1},\tau_{1}')\ldots\alpha_{n}:\max(\tau_{n},\tau_{n}'), \quad \beta_{1}:\sigma_{1}\ldots\beta_{k}:\sigma_{k})$$
with $\max(\tau,\tau') = \min(\sigma \mid \tau,\tau' \leq \sigma, \ \sigma > \tau \text{ or } \sigma > \tau').$

Example:

$$\frac{\alpha:0 \mid x: \alpha \vdash M: A \to B \quad \alpha:0 \mid x: \alpha \vdash N:A}{\alpha: \max(0,0) \mid x: \alpha \vdash MN:B}$$

Example:

$$\frac{\alpha:0 \mid x: \alpha \vdash M: A \to B \quad \alpha:0 \mid x: \alpha \vdash N:A}{\alpha: \quad 0 \quad \mid x: \alpha \vdash MN:B}$$

Since $0 \le 0$ and 0 > 0.

That is, the wire α is not used in the circuit generated by MN.

Example:

$$\frac{\alpha:1 \mid x: \alpha \vdash M: A \to B \quad \alpha: 0 \mid x: \alpha \vdash N: A}{\alpha: \max(1,0) \mid x: \alpha \vdash MN: B}$$

Example:

$$\frac{\alpha:1 \mid x: \alpha \vdash M: A \rightarrow B \quad \alpha:0 \mid x: \alpha \vdash N:A}{\alpha: \quad 1 \quad \mid x: \alpha \vdash MN:B}$$

Since $0, 1 \leq 1$ and 1 > 0.

That is, the wire α is used only once in the circuit generated by MN.

Example:

$$\frac{\alpha:1 \mid x: \alpha \vdash M: A \to B \quad \alpha:1 \mid x: \alpha \vdash N:A}{\alpha: \max(1,1) \mid x: \alpha \vdash MN:B}$$

Example:

$$\frac{\alpha:1 \mid x: \alpha \vdash M: A \rightarrow B \quad \alpha:1 \mid x: \alpha \vdash N:A}{\alpha: \quad + \quad \mid x: \alpha \vdash MN:B}$$

Since $1 \leq +, 1 \not< 1$ and + > 1.

The wire α is used more than once in the circuit generated by MN.

Types and constant terms

$$\frac{\tau_1 \ge 1}{\alpha : \tau_1, \beta : \tau_2 \mid \emptyset \vdash \mathsf{not}_\alpha : \alpha \to \beta}$$

$$\frac{\tau_1, \tau_2 \ge 1}{\alpha : \tau_1, \beta : \tau_2, \gamma : \tau_3 \mid \emptyset \vdash \text{and} : \alpha \to \beta \to \gamma}$$

Using types in the reduction

Suppose that $\Delta, \beta : \tau \mid \Gamma \vdash M : \alpha$, and that $M = D[\operatorname{not}_{\beta} z]$ is in evaluation position.

• If $\tau = +$, then

$$\left(\square^{z}, D[\operatorname{not}_{\beta} z] \right) \longrightarrow \left(\square^{z}_{1}, D[z'] \right)$$

• Else:

$$\left(\begin{array}{c|c} & & \\ & & \\ \end{array}^{z} & , & D[\operatorname{not}_{\beta} z] \right) \longrightarrow \left(\begin{array}{c|c} & & \\ & \oplus \end{array}^{z} & , & D[z] \right)$$

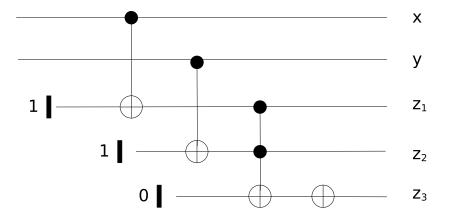
Revisiting the example

 $\begin{array}{lll} \text{Both of the terms} & \operatorname{not}_{\epsilon}\left(\operatorname{and}\left(\operatorname{not}_{\alpha}x\right)\left(\operatorname{not}_{\beta}y\right)\right) \\ \text{and} & \left(\left((\lambda z.\lambda t.\lambda s.s\left(\operatorname{and}\ t\ z\right)\right)(\operatorname{not}_{\alpha}\ x)\right)(\operatorname{not}_{\beta}\ y)\right)\operatorname{not}_{\epsilon} \end{array}$

can be typed with the context

$$\ldots, \alpha:+, \beta:+, \epsilon:1, \gamma:0 \mid x:\alpha, y:\beta \vdash -:\gamma$$

and the circuit is

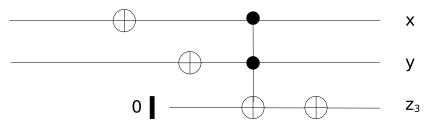


Revisiting the example

can also be typed with the context

 $\ldots, \alpha: 1, \beta: 1, \epsilon: 1, \gamma: 0 \mid x: \alpha, y: \beta \vdash -: \gamma$

and the circuit is instead



but note that we use the fact that x and y are only used once each.

The result

For a function x_1 : bit, ... x_n : bit $\vdash M$: bit, we therefore have three operational semantics:

- Regular call-by-value beta-reduction when $x_1 \dots x_n$ are fed with concrete booleans.
- Verbose circuit-generation.
- Smart circuit-generation.

They all correspond to the same boolean function, and the verbose circuit is obviously always larger than the smart one.

Conclusion and future steps

- A step towards automation in the design of quantum oracle.
- Possible extensions:
 - parametricity in wire naming;
 - lists (e.g. of bits);
 - in general: complete PCF.
- It does not however capture all possible optimizations:
 - eta-conversion (code factorization);
 - evaluation of constants (e.g. not true).
- How to measure "smartness" ?